Package 'drhutools'

December 5, 2024

Type Package

Title Political Science Academic Research Gears

Version 1.0.0

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Description Using these tools to simplify the research process of political science and other social sciences. The current version can create folder system for academic project in political science, calculate psychological trait scores, visualize experimental and spatial data, and set up colorblind palette, functions used in academic research of political psychology or political science in general.

URL https://www.drhuyue.site/software/drhutools/

BugReports https://github.com/sammo3182/drhutools/issues

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Encoding UTF-8

Depends R(>= 3.6.0)

Imports dplyr, ggplot2, purrr, htmltools, sf, htmlwidgets, jsonlite, leaflet, sp, stats, methods, gganimate, magick, mapview, webshot, animation, png, grDevices

LazyData true

RoxygenNote 7.3.2

Suggests knitr, remotes, rmarkdown

VignetteBuilder knitr

NeedsCompilation no

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Repository CRAN

Date/Publication 2024-12-05 18:30:12 UTC

cdplot

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```
cdplot
```

Visualizing the experimental outcome with cumulative distribution functions.

Description

Packed ggplot2 function to compare the empirical cumulative distribution functions (ECDF) between the treatment and control groups in an experiment or quasi-experiment.

Arguments

data	A data.frame including two columns, one recording the outcome and the other recording the assignment. The assignment column must be named as group.
ks_test	A logical option to indicate whether to show the Kolmogorov-Smirnov test result in the bottom-right corner. The default value is FALSE.
point_size	An integer to indicate the size of the points at the largest difference. The default value is 3.
point_color	An character or function to indicate the color of the points at the largest difference. The default value is drhutools::gb_cols("red").
link_color	An character or function to indicate the color of the link at the largest difference. The default value is drhutools::gb_cols("red").

Value

A list of ggplot2 objects comparing the ECDFs between the control and treatment groups and identifying at most three largest differences.

Examples

```
data("PlantGrowth")
```

```
plot_plant <- cdplot(PlantGrowth, ks_test = TRUE)
plot_plant</pre>
```

folderSystem

Description

Folder hierarchy creator for academic research

Usage

```
folderSystem()
```

Details

The function constructs a standardized folder hierarchy encompassing codes/, data/, output/, paper/, and document/. These directories are designated for storing programming scripts, data sets, processed outputs, manuscript drafts (including related images and submission documents), and assorted materials, respectively. This organization facilitates easy retrieval of project components, ensuring that members of Dr. Hu's Amazing Team can efficiently navigate and manage shared resources. This structure is advocated for collaborative projects to maintain uniformity across team operations.

Value

Local folders under the project's working directory.

gb_cols

Function to extract colors as hex codes.

Description

Function to extract colors as hex codes.

Usage

gb_cols(...)

Arguments

• • •

A character vector indicating the names of colors. Options includes "gold", "black", "orange", "red", "light green", "green", "light blue", "blue", "light grey", "grey", and "dark grey".

Value

A character of hex codes.

Description

Function to interpolate a gold-black color palette.

Usage

gb_pal(palette = "main", reverse = FALSE, ...)

Arguments

palette	A character vector indicating the name of palette in gb_palettes. Available palettes:
	• main: Gold and black colors.
	 tricol: Gold, black, and dark grey to create a gradual effect.
	 digitMixed: Five-pack colors specified for digital publications.
	 printMixed: Five-pack colors specified for printed publications.
	• full: A palette including all the colors gb_cols can call.
reverse	A logic vector indicating whether the palette should be reversed; the default is FALSE.
	Additional arguments to pass to colorRampPalette()

Value

A function that takes an integer argument (the required number of colors) and returns a character vector of colors interpolating the given sequence.

goodmap	The goodmap function is designed to create interactive PNG Map or GIF Map from a provided data file. It supports two types of maps: point and polygon. The function can visualize data by either plot- ting points based on geographical coordinates or highlighting regions polygon based on their administrative boundaries (province or city level). Additionally, the function can generate animated that show- case the change of data.
	0 7

Description

If the map type is point, the color and size of the points will be determined by the value_set column in the data file, which means the different value of each point. If the map type is polygon, the color of the polygons will be determined by the average value of the value_set column for each city or province in the data file.

goodmap

Usage

```
goodmap(
 data_file,
  type = "point",
 level = NULL,
 animate = FALSE,
 animate_var = NULL,
 map_center = c(35.8617, 104.1954),
 zoom_level = 4,
 color_type = "numeric",
  custom_colors = NULL,
 point_radius = 5,
  legend_opacity = 0.7,
 legend_name = NULL,
 width = 800,
 height = 900
)
```

Arguments

data_file	Dataframe. When generate point map, data_file should include required columns such as g_lat and g_lon. When generate polygon map, data_file should include required columns such as prov or city. The prov columns must be complete, official names rather than any shortened form or abbreviation. If there is only incomplete names or geocodes in your data_file, we recommend you to use function regioncode as a one-step solution to these conversion from incomplete names. Ensure the file is formatted correctly with appropriate column headers.
type	A string specifying the type of map to generate. Options are pointfor point maps using g_lat and g_lon, or polygon for maps with administrative boundaries.
level	A string specifying the level of administrative boundaries for polygon maps. Acceptable values are province or city. This parameter is required if type is polygon.
animate	A logical value indicating whether to generate an animation from the maps. The default is FALSE. If animate is FALSE, the whole data will be generated as a PNG file. If animate is TRUE, an animation will be generated from all panel data, the animate_var must be assigned.
animate_var	A string specifying the variable to animate over. The default is NULL, the whole data will be generated as a PNG file. If an animation is needed, data_file should include required the animate_set column. animate_set includes a series of unique values that represents year or month, or other categorical variable. The frame number of the animation depends on the animate_set.
map_center	A numeric vector of length 2 specifying the latitude and longitude for the center of the map view. Default is c(35.8617, 104.1954), which is approximately the center of China.
zoom_level	A numeric value specifying the zoom level for the map. Default is 3.

color_type	If the data is discrete, such as types or categories, choose factor. If the data is continuous, such as temperature or pressure, choose numeric. Default is numeric.
custom_colors	A vector of colors for customizing the color gradient. Default is NULL, which uses the predefined color palette.
point_radius	A numeric value specifying the radius for point markers on point maps. Default is 5.
legend_opacity	A numeric value specifying the opacity of the legend. Default is 0.7.
legend_name	The name of the legend. Default is Value.
width	A numeric value specifying the width of the map images. Default is 800.
height	A numeric value specifying the height of the map images. Default is 900.

Value

Image in the viewer.

Examples

```
goodmap(
  toy_poly,
  type = "polygon",
  level = "province"
)
```

leafletcn.map.names Leaflet Map Names Dataset

Description

A internal dataset providing city names and corresponding file names for mapping with Leaflet.

Usage

```
leafletcn.map.names
```

Format

A data frame with city names and file names.

Value

A data.frame object

scale_color_gb

Description

Fill scale constructors for gold & black colors

Usage

```
scale_color_gb(palette = "main", discrete = TRUE, reverse = FALSE, ...)
```

Arguments

palette	A character vector indicating the name of palette in gb_palettes. Available palettes:
	• main: Gold and black colors.
	• tricol: Gold, black, and dark grey to create a gradual effect.
	 digitMixed: Five-pack colors specified for digital publications.
	 printMixed: Five-pack colors specified for printed publications.
	• full: A palette including all the colors gb_cols can call.
discrete	A logic vector indicating whether color aesthetic is discrete or not; the default is "main".
reverse	A logic vector indicating whether the palette should be reversed.
	Additional arguments passed to discrete_scale() or scale_color_gradientn(), used respectively when discrete is TRUE or FALSE

Value

No return value, called for modifying the appearance of the plot.

<pre>scale_fill_gb</pre>	Color scale constructors for gold & black colors
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Description

Color scale constructors for gold & black colors

Usage

```
scale_fill_gb(palette = "main", discrete = TRUE, reverse = FALSE, ...)
```

Arguments

palette	A character vector indicating the name of palette in gb_palettes. Available palettes:
	• main: Gold and black colors.
	• tricol: Gold, black, and dark grey to create a gradual effect.
	 digitMixed: Five-pack colors specified for digital publications.
	 printMixed: Five-pack colors specified for printed publications.
	• full: A palette including all the colors gb_cols can call.
discrete	A logic vector indicating whether color aesthetic is discrete or not; the default is "main".
reverse	A logic vector indicating whether the palette should be reversed.
•••	Additional arguments passed to discrete_scale() or scale_color_gradientn(), used respectively when discrete is TRUE or FALSE

Value

No return value, called for modifying the appearance of the plot.

toy_poly	Toy Dataset for goodmap
coy_pory	Toy Duraser for goodmap

Description

A sample dataset designed to illustrate the functionality of the goodmap function.

Usage

toy_poly

Format

A geographic data frame with 6 rows and 5 variables:

id Optional data identifier.

city Prefectural names, required for city-level map plotting.

prov Provincial names, required for provincial-level map plotting.

animate_set A numeric vector used to group data for animated plotting.

value_set Values used to fill each polygon in the map.

Value

A data.frame object

traits

Description

Calculate psychological traits based on

Usage

traits(survey)

Arguments

survey

Psychological survey data as a data.frame.

Details

The current version can calculate the TOSCA-3SC scores and Grit-O score.

Value

A data frame with trait scores for each observations

References

Duckworth, Angela L., Christopher Peterson, Michael D. Matthews, and Dennis R. Kelly. 2007. "Grit: Perseverance and Passion for Long-Term Goals." Journal of Personality and Social Psychology 92(6): 1087–1101. doi:10.1037/0022-3514.92.6.1087.

Tangney, June P. 1990. "Assessing Individual Differences in Proneness to Shame and Guilt: Development of the Self-Conscious Affect and Attribution Inventory." Journal of Personality and Social Psychology 59(1): 102–11. doi:10.1037/0022-3514.59.1.102.

Examples

column_names <- c("Q3|R3", "Q3|R4", "Q4|R3", "Q4|R4", "Q5|R5", "Q5|R6", "Q6|R3", "Q6|R4", "Q7|R3", "Q7|R4", "Q8|R5", "Q8|R6", "Q9|R5", "Q9|R6", "Q10|R5", "Q10|R6", "Q11|R5", "Q11|R6", "Q12|R3", "Q12|R4", "Q13|R3", "Q13|R4", "Q14|1", "Q15|1", "Q16|1", "Q17|1", "Q18|1", "Q19|1", "Q20|1", "Q21|1", "Q22|1", "Q23|1", "Q24|1", "Q25|1")

```
toy_data <- data.frame(matrix(sample(1:5, 10 * length(column_names), replace = TRUE),
ncol = length(column_names)))
```

names(toy_data) <- column_names</pre>

traits(toy_data)

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